



## Headlines from Social Media and Gaming Survey

- Many of our students are playing games that are inappropriate for their age (13+ games in year 7 and 18+ in older years)
- Lots of students, of all ages, use social media more than 10 times a day.
- Many are using phones/playing games until very late in the night and are happy to play with strangers
- Lots of students have not been banned from certain websites/apps because their parents are not aware of what they are doing/trust them
- Fortnite is extremely addictive and is played by all ages (13+ rating)
- Students just simply don't know what they would do without social media (die, cry, have no friends, etc)
- Students admit to being addicted to social media and gaming yet they believe it generally doesn't get in their way of doing school work
- Most say they enjoy playing sport the most but the evidence is that most of the time they are indoors using social media and playing computer games for several hours

## Breakdown by Year Group

### Year 7s

- You tube, Snapchat and Instagram most popular apps/sites
- More than 50% are using these apps all throughout the day
- 20% of students wouldn't be able to cope if access to favourite apps was restricted
- Approx. 50% of students believe that cyberbullying, personal privacy and internet safety are the main issues with social media
- 40% say they are addicted to their phones
- 30% state that using their phones gets in the way of their homework/school work
- 40% are happy to play games with strangers
- More than ¼ of students prioritise gaming over homework

### Year 8s

- You tube, Snapchat and Instagram most popular apps/sites
- 42% use social media more than 10 times a day
- 40% say they are addicted to their phones
- 30% state that using their phones gets in the way of their homework/school work
- ¼ students go to bed between 10 and 11pm but 10% go to bed after midnight
- More than half of year 8s have played computer games that are not age appropriate 16+ and 18+ (Call of Duty, Grand Theft Auto and Halo)
- 45% are happy to play with strangers online
- A third will play computer games before doing homework
- 20% of students are playing computer games before school in the morning



## Year 9s

- Snapchat and Instagram most popular apps
- 40% use social media all the time during the day/more than 10 times/day
- Yet nearly all say they are not addicted to their phones
- Only 5% are concerned with internet safety
- Most students go to bed between 9-11pm but 20% go to bed after 11pm
- More than half of year 9s have played computer games that are not age appropriate 16+ and 18+ (Call of Duty, Grand Theft Auto and Halo)
- 41% are happy to play with strangers online
- ¼ of students have been banned from playing certain games

## Year 10s

- Snapchat and Instagram most popular apps
- 50% use social media all the time during the day/more than 10 times/day but nearly all think that they are not addicted to their phones
- ¼ of students would feel bored, left out or lonely if they were not allowed to use social media
- Year 10s are more concerned about the Snapchat update than they are by internet safety or cyberbullying
- A third say that using their phone prevents them from doing schoolwork
- ¼ of students go to bed after 11pm
- More than half of year 9s have played computer games that are not age appropriate 16+ and 18+ (Call of Duty, Grand Theft Auto and Halo)
- Most students that play computer games are obsessed with playing Fortnite
- The majority of students say that they prefer playing sport but the evidence is that they are spending much more time playing computer games and using social media.

## Year 11

- You tube, Snapchat and Instagram most popular apps/sites
- More than half use social media all the time during the day/more than 10 times a day but nearly all think that they are not addicted to their phones
- ¼ of students would feel sad, bored, left out or lonely if they were not allowed to use social media
- Students on the whole say that parents trust them to use social media appropriately
- 42% say that using their phone prevents them from doing schoolwork
- 20% of year 11s spend 3 or more hours a day playing computer games
- 18+ rated games have been played by more than half of year 11 students
- More than 60% are happy to play online with strangers